* Progress report
  + Kinect Prototyping
    - Have Kinect v2 if desired to swap
      * Will first focus on our more comprehensive prototyping for now, will return to this if work is nontrivial after
  + Preprocessing
    - Got simple color thresholding working, fails on some bright colors
    - Adding k-means clustering to improve robustness
  + Integration
    - Beginning refactoring
    - Implementing integration with existing annotation structure in our components
  + More code uploaded! -> Relates to block detection
* Next steps
  + Integrate preprocessing with UIMA
  + Ensure gesture processing can integrate with UIMA pipeline
  + Continue to refactor UIMA pipeline to serve as “meeting grounds” for individual components
* Questions/Concerns
  + What were his thoughts on the panel review? Feedback, takeaways, etc